

**CHARACTERIZATION OF OBJECTS OF A COMPUTER
PROGRAM WHILE RUNNING SAME**

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ABSTRACT

A method is provided for characterizing objects generated during an initial run of
a program, each object being characterized by a number of alternative
properties which can be chosen. The method entails
instrumenting an initial run of program to determine characterization information
about each of objects, then determining a desirable property for each object,
then determining a correlation between the desirable property and the
characterization information for each of said objects. This correlation is then
used to select an property for an object that is subsequently created during a run
of the program based only upon characterization information about the
subsequently created object.